RESOLUTION NO.

A RESOLUTION OF THE CITY COUNCIL OF THE CITY OF BURLINGAME APPROVING A PROFESSIONAL SERVICES AGREEMENT WITH NICKITAS 7280 FOR THE WASTEWATER TREATMENT FACILITY PROCESS PIPING IMPROVEMENTS AND AUTHORIZING THE CITY MANAGER TO EXECUTE THE AGREEMENT

CITY PROJECT NO. 86150

WHEREAS, on April 15, 2021, the City issued notice inviting bid proposals for the Wastewater Treatment Facility Process Piping Improvements, City Project No. 86150; and

WHEREAS, on June 7, 2021, the City Council will consider awarding the bid to the lowest responsible bidder; and

WHEREAS, there is a need for construction management services for the project; and

WHEREAS, Nickitas 7280 was selected to perform construction management services for the project because of their experience with and knowledge of construction methods, construction of mechanical piping, and having successfully completed similar projects, including their past performance related to construction management and inspection of the retention basin at the Wastewater Treatment Plant; and

WHEREAS, Staff has negotiated a professional services agreement with Nickitas 7280 for construction management and inspection services in the amount of \$127,957, in the form attached hereto;

NOW, THEREFORE, be it RESOLVED, by the CITY COUNCIL of the City of Burlingame, California which FINDS, ORDERS and DETERMINES AS FOLLOWS:

1. The public interest and convenience require execution of the agreement with Nickitas 7280 cited above.

2. The City Manager is authorized to sign said agreement on behalf of the City of Burlingame.

3. The City Clerk is instructed to attest such signature.

I, Meaghan Hassel Shearer, City Clerk of the City of Burlingame, certify that the foregoing Resolution was introduced at a regular meeting of the City Council held on the <u>7th</u> day of <u>June</u>, 2021, and was adopted thereafter by the following vote:

Ann O'Brien Keighran, Mayor

AYES: COUNCILMEMBERS:

NOES: COUNCILMEMBERS:

ABSENT: COUNCILMEMBERS:

Meaghan Hassel-Shearer, City Clerk